



Turn-n-Burn

Western Speed Club

GENERAL RULES

Version 10 – May 5 2022

Turn-n-Burn Western Speed Club and its officers are not responsible for the welfare of any person competing at the club's events, or for their possessions. The club does not carry liability insurance for individual competitors. The club insists that its members obtain general and in particular, liability insurance to protect themselves financially in the event of incidents while showing. Members must show proof of insurance when paying memberships dues. Non-members must show proof of insurance on the day of the show.

Unsportsmanlike behaviour, such as but not limited to, swearing, smoking while in the ring, or drunkenness will not be tolerated. Physical abuse of horses either while competing or anywhere on the show grounds will result in disqualification and/or removal of offenders from the grounds. A "three strikes and you're out" policy will be in place. Upon the third warning or incident, the member will have their membership revoked without refund and will no longer be welcome at Turn & Burn events.

No persons are permitted to sit/climb on the arena fence/gate. We ask that all spectators and participants stay clear of the gate at all times.

Please leave your dogs at home.

If any horse is liable to kick another horse the rider is required to attach a piece of red material to the horse's tail to warn others.

NOTE: No persons under the age of 19 are allowed to show stallions in any event.

Youth **MUST** wear ATSM-approved helmets at all times while mounted (not just in the show ring). Any individual participating in a Youth Class or Division is considered to be Youth.

A horse shall not be ridden more than once per event, per division including Money Classes (i.e. 3D barrels, Dash for Cash, etc.). In all Money classes, a horse is only permitted to be ridden once.

This is a Volunteer Organization; all participants are expected to help clean up the grounds.

MEMBERSHIP

ADULT: 18 years old and older as of January 1 of the current year. **FAMILY:** 2 Adults and their children 17 and under who are living in the same residence. **YOUTH:** 17 years old and under as of January 1 of the current year.

Club membership is obtained by completing and signing the membership application form, Liability Waiver and Photo Waiver and submitting it, accompanied with the annual membership fee along with

proof of insurance to the club treasurer or a designated representative.

Membership term commences on April 1 of the current year and expires on March 31 of the following year regardless of when actually purchased.

MEMBERSHIP	\$25 adult Single
	\$20 youth Single
	\$40 family

All members in good standing will be entitled to the following:

- To vote at elections and on referenda
- To propose and second amendments to these rules and to the constitution during the Annual General Meeting.
- To nominate or second candidates for office.
- To stand for election and to hold office.
- To compete in events at regularly scheduled shows and to participate in other club activities.
- To be eligible for year-end awards and titles.

ENTRY FEES

Entry fees are as follows:

ADULT CLASSES \$5.00

YOUTH CLASSES \$5.00

Non-Members \$10 (NON MEMBER FEE \$5.00 per class added)

2D \$15.00

3D \$15.00 (Barrels & Poles)

Dash for Cash \$15.00

Any contestant withdrawing from any class after entering shall forfeit any fees paid. No refunds are given unless the class is cancelled by the executive or due to a medical reason for either horse or rider. Entries must be made and paid for at least 2 classes prior to the one being entered.

COMPETITOR DIVISIONS

Horse & Rider teams must stay within their divisions for the duration of the year in order to accrue points for year-end.

The purpose of the Tiered Divisions is to encourage new members, new riders and new horses to improve their skills and move up to the next level. The Grand Champion and Reserve Champion of Adult Novice or Youth Beginner and Intermediate Divisions shall be promoted to the next division up for the following show season.

These divisions are designed to be based on the ability of the RIDER, not necessarily the speed (or ability) of the horse. The BOD may move a rider to a higher division at their sole discretion.

Adult Open: a person who is 18 years old or older as of January 1 of the current year and has paid the adult membership fee, or is a member of a family that has paid the family membership fee.

Youth Open: a person who 17 years old as of January 1 of under of current year and has paid the membership fee, or is a member of a family that has paid the family membership fee.

Green Horse Division: For Horses in their First Two Years of Showing, regardless of discipline. This is to be considered a new to barrel racing. If a show record is produced showing the horse has previously competed in speed events all points shall be forfeit and horse and rider will be moved to division at BOD discretion.

In event of an injury, hiatus or other extenuating circumstance to the rider, an application can be made for re-entry into a slower division to the BOD and is up to the sole discretion of the Board of Directors.

Classic Masters Divisions: a person who is 45 years and over as of January 1st of the current year and has paid their adult membership fee, or is a member of a family that has paid the family membership fee.

ATTIRE

For safety reasons and to enhance the image of our sport, during shows riders must wear appropriate western attire which includes a western hat or helmet, boots and a sleeved shirt or blouse (shoulders must be covered). Belts, buckles and ties are optional attire. T-shirts, belly tops etc. are not allowed. The club also supports any measures, consistent with the dress code, taken by competitors to enhance their safety i.e. a helmet. The executive reserves the right to question attire and will settle all disputes.

Western Shirt dress code may be waived in lieu of sponsor or Turn N Burn Swag. No spaghetti straps or revealing tanks, must be neat and professional.

Hat/Lost item fine: There will be a Hat fine of \$10 for every hat (or cell phone, cigarette package, etc) that is lost in the ring after the first infraction. This is to ensure that the show progresses in a timely manner.

TACK AND EQUIPMENT

During Shows, Western tack **must** be used. The use of a crop, bat, spurs or over & under is allowed in timed events and **MUST** be used properly (**Not in front of the cinch**) or disqualification will result. Youth **MUST** wear ATSM approved helmets at all times while mounted (not just in the show ring).

No cruel or inhumane bits or other equipment (i.e. no bare wire) may be used. Any humane English, Western, Hackamore & Gag bits are allowed. The decision of inhumane shall be left up to the sole discretion of BOD members present on Show Day.

English tack is permitted at practice nights and clinics, providing the clinicians approve.

ELIGIBILITY AND AWARDING OF POINTS

Points in all events are given to the horse and rider as a team. When the rider competes on more than one horse, points will be accumulated separately for each horse/rider combination entered.

Points will not be transferred except in the event of death, sale or injury of the horse. In this case, only one substitution or change of the horse per season will be permitted and points will be transferred on request. The competitor will not be allowed to change back to the original horse. Special circumstances do occur and they will be dealt with by the executive.

To be eligible to accumulate points for year-end awards:

- You **MUST** be a member.
- Horse and rider combinations must have been entered in the particular class for a minimum of 3 shows regardless of show cancellations.
- To be eligible for high-point awards in a division a competitor must have shown a minimum of 3 times in a class in that division.
- To be eligible for a year-end grand or reserve champion in any division, a competitor must have accumulated at least 15 points in that division. Anyone receiving less than 15 points will be acknowledged with a certificate only.

Considerations made for NBHA (or other non-members showing at TnB) and awarding of points to TnB members:

NBHA runs will be run after TnB runs. Points will be awarded to PAID TnB members only to 6th place of the TnB members. For example – if the placings are:

NBHA rider 1st, TnB rider 2nd, NBHA 3rd, TnB 4th, TnB 5th, NBHA 6th, TnB 7th, etc. Points will be awarded to the 2nd place, 4th place, 5th place, 7th place riders as if they are 1st, 2nd, 3rd, 4th in the class.

SPEED EVENT CLASSES CONSIST OF:

Pole Bending, Barrel Racing, Down & Back, Flag Race, and Mystery

Points are awarded towards year-end as follows:

# of Horses	1st	2nd	3rd	4th	5th	6th
6+	6	5	4	3	2	1
5	5	4	3	2	1	
4	4	3	2	1		
3	3	2	1			
2	2	1				
1	1					

TROPHIES AND YEAR-END AWARDS

RECOGNITION IS MADE TO THE FOLLOWING HIGH POINT CATEGORIES:

Adult Open Grand Champion and Reserve Champion

Youth Open Grand Champion and Reserve Champion
Green Horse Division Grand Champion and Reserve Champion

Classic Masters 45+ Grand Champion and Reserve Champion

First and second place winners of each class will also be awarded, except for Stakes or Money runs.

Additional Awards at the discretion of BOD when attendance accommodates

3D MONEY RUNS

There is a 3D Run -this is a money run and points are not awarded for this class. The winner of each division receives a payout on the day of the show and winners of each division will be awarded at year-end. **Note: If a can is knocked down in this event “no time” is awarded.** The 3D Format works very well allowing all riders regardless of ability, to run in the same 3D Barrel race. The three divisions are then determined by one-second time brackets for the three divisions.

1st Division or the 1D: These are the riders with the fastest times.

2nd Division or the 2D: These are the competitors who ran one (1) second or slower than the overall fastest time.

3rd Division or the 3D: These are the competitors who ran two (2) seconds or slower than the overall fastest time.

For example, The fastest time run in the Open Division at a Jackpot was 15:00 seconds.

1D starts at 15:00 seconds to 15:99

2D starts at 16:00 seconds to 16:99

3D starts at 17:00 seconds

PAYOFF FOR 3-D

$(\text{Entry Fee} \times \# \text{ of riders} \times 80\%) + \text{Added Money (if any)} = \text{jackpot}$

Divide this amount into the divisions as follows:

3-D PAYOUT, 1-D 50%, 2-D 30%, 3-D 20% (Whole second splits)

3D PAYOUT

PLACES	NUMBER OF ENTRIES					
	1-10	11-15	16-30	31-60	61-90	91-120
1.	100%	60%	50%	40%	30%	28%
2.		40%	30%	30%	25%	22%
3.			20%	20%	20%	18%
4.				10%	15%	14%
5.					10%	10%
6.						8%

YOUTH 2D

There is a youth 2D Run -this is a money run and points are not awarded for this class. The winner of each division receives a payout on the day of the show and winners of each division will be awarded at year-end. **Note: If a can is knocked down in this event “no time” is awarded.**

The Youth 2D format works as follows:

1st Division or the 1D: These are the riders with the fastest times.

2nd Division or the 2D: These are the competitors who ran one (1) second or slower than the overall fastest time.

For example, The fastest time run in the Youth Division at a Jackpot was 15:00 seconds.

1D starts at 15:00 seconds to 15.99

2D starts at 16:00 seconds

PAYOFF FOR 2-D

$(\text{Entry Fee} \times \# \text{ of riders} \times 80\%) + \text{Added Money (if any)} = \text{jackpot}$

Divide this amount into the divisions as follows:

2-D PAYOUT 1-D 60%, 2-D 40% (Whole second splits)

2D PAYOUT

PLACES

NUMBER OF ENTRIES

	<u>1-10</u>	<u>11-15</u>	<u>16-30</u>	<u>31-60</u>	<u>61-90</u>	<u>91-120</u>
1.	100%	60%	50%	40%	30%	28%
2.		40%	30%	30%	25%	22%
3.			20%	20%	20%	18%
4.				10%	15%	14%
5.					10%	10%
6.						8%

Dash for Cash

Dash for Cash is a Stakes money run and points are not awarded for this class. The winners up to 6th place receive a payout on the day of the show and Grand Champion and Reserve Grand Champion will be awarded at year-end. **Note: If a can is knocked down in this event “no time” is awarded.**

$(\text{Entry Fee} \times \# \text{ of riders} \times 80\%) + \text{Added Money (if any)} = \text{jackpot}$

Divide this amount into the places as follows:

1st place – 27%, 2nd place – 23%, 3rd place – 20%, 4th place – 15%, 5th place 10%, 6th place 5%.

WESTERN SPEED EVENTS GENERAL RULES

- ✓ Time starts when the beam is broken. NO EXCEPTIONS. The rider must cross the finish line between the marker poles, and astride the horse.
- ✓ The contestant's actual time plus penalties will decide to place.
- ✓ A five (5) second penalty will be added to the contestant's final time for each object (barrel, pole etc.) knocked down, except in the case of money classes in which case a NT will result from any item knocked down.
- ✓ Touching objects will not result in penalties.
- ✓ A contestant who fails to follow the prescribed pattern will be disqualified and will not receive a time.
- ✓ An ASTM approved helmet with a fixed harness must be worn by all youth participating in any speed event class. Helmets are also recommended for adults.
- ✓ Loss of a contestant's hat is not a reason for disqualification or penalty.
- ✓ In the event of a timer malfunction, the contestant will be given a rerun, unless there is the reason for disqualification until a time is achieved.
- ✓ All competitors must use a proper bridle, headstall or hackamore. Leadline competitors must have a separate halter & lead **in addition to** the bridle/headstall/hackamore.
- ✓ All competitors must enter the ring with their feet properly placed inside correctly adjusted stirrups.
- ✓ Absolutely no schooling in or near the chute unless the tractor is in the ring.
- ✓ The area between the office trailer and chute is to be kept clear of horses at all times.
- ✓ All participants MUST keep their horses at a walk when outside the show ring. **Practice and warming up is permitted in appropriate areas away from spectators.**

POLE BENDING

Pattern as described in current AQHA handbook: Poles are set 21 feet apart and 21 feet from the starting line. Rider crosses starting line, rides up the right side of six (6) poles, turns at the end pole and weaves back through all the poles. The rider then turns at the end pole, weaves through all of the poles again, turns at the end pole and returns down the left side of the poles to cross the finish line. The pattern may also be run in reverse.

- ✓ If a pole is knocked down 5 seconds is added to the time, except in the case of money classes in which case a NT will result from any item knocked down. If a rider goes off pattern no time will be given.

BARREL RACE

The barrel race will be run over a clove- leaf pattern as described in the current AQHA handbook. The course may also be run in the opposite direction, i.e. A left-hand turn may be made around the left hand barrel first and then a right hand turn around the remaining two. The rider must cross the finish line between barrels 1 and 2.

- ✓ If a barrel is knocked down 5 seconds is added to the time, except in the case of money classes in

which case a NT will result from any item knocked down. If a rider goes off pattern no time will be given.

The barrel pattern will be placed in the ring as follows:

- ✓ A minimum of 15 feet between barrels one and two and the side fence.
- ✓ A minimum of 30 feet between the third barrel and the back fence.
- ✓ A minimum of 30 feet between the time line and the first barrel.
- ✓ Stopping distance can be no less than 45 feet (from electric eye to fence).
- ✓ Distances between the barrels will be according to the arena size.

DOWN AND BACK

Rider crosses start line, turns around the end barrel and returns to the starting line. The end barrel may be approached from either side. Knocking down the barrel will result in 5 sec added to the time.

FLAG RACE

Rider must take the flag out of the barrel, cross between the barrels so as to go around the opposite side of the end barrel, cross between the barrels again (to make a figure 8) and must return the flag into the barrel and ride between the finishing poles. Flag must remain in barrel. Missing the flag or barrel or purposely touching the horse with the flag will result in disqualification.

MYSTERY

This class is decide the evening of the show by the BOD, we take suggestions from the membership for ideas. Lot so fun with challenging content for both horse and rider. If an object is knocked down or target are missed 5 seconds is added to the time. If a rider goes off pattern no time will be given.

MUST HAVE THE DESIRE TO TURN-N-BURN